

HORSE AND RIDER OF THE YEAR COMBINATION NOVELTY NO. 2

EQUIPMENT:

8 bending poles	6 stepping stones	1 x 10 L bucket
1 flag	2 tennis ball	2 cans
6 cones – two cut down for use with flags		

LAYOUT:

Refer to diagram

GENERAL RULES

1. Moving start.
2. Rider may circle in either direction in the can race.
3. Rider may leave the first bending pole on either side.
4. Rider must correct any equipment knocked over (as per Mounted Games Rules) or be eliminated.
5. The winner is the combination finishing the course in the fastest time with all equipment in the correct position.

METHOD OF PLAY

1. Collect can from 2ND pole and place on 1ST pole.
2. Collect can from 3RD pole and place on 2ND pole.
3. Collect flag from cone and place in the next cone.
4. Collect tennis ball from cone and place it on the next cone.
5. Turn left around the cones and dismount between the cones.
6. Run over stepping stones.
7. Pick up the tennis ball off the ground.
8. Remount before the bucket then place the ball in the bucket.
9. Bend between the poles.

Elimination:

1. Stepping off or knocking over stepping stones and not setting up again and returning to first stone to cross again - this includes the last stone.

NOVELTY 2

