

RUN AND RIDE:

5 Bending poles (as in Team bending race)

Rider 1 at the Start/Finish end, dismounted and holding pony (reins to remain on neck).

Rider 1 runs towards the changeover end leading the pony by the rein(s) only (and not leaning on or against the pony as assistance or support riders body weight), turns AROUND pole 5 and then mounts to ride back across the start/finish line. Rider 1 must not be in the saddle before ALL 4 feet of pony have passed pole 5 on the way up.

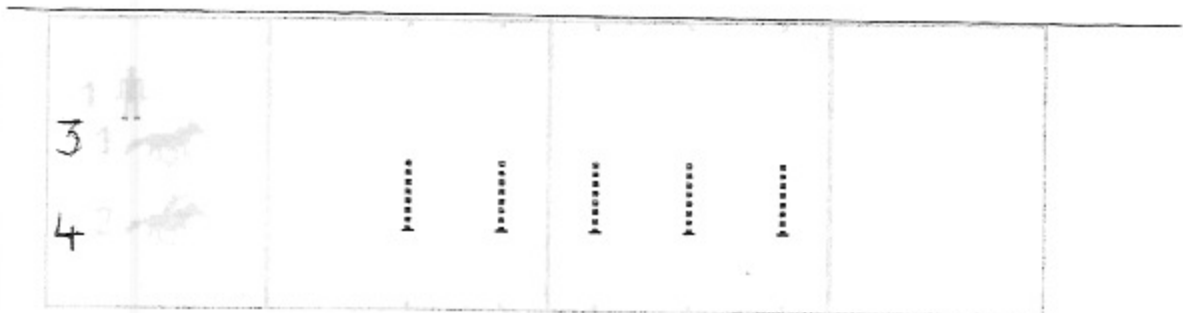
Rider 2 rides towards the changeover end, dismounts and turns around pole 5 to run leading the pony back to the start/finish line.

Rider 2 may dismount before or after reaching pole 5 BUT must be dismounted before the pony's first foot has passed pole 5 on the way back.

Rider 3 repeats the action of rider 1 and rider 4 repeats the action of rider 2.

Winning team is the one whose rider 4 is first over the finish line.

POLE 5 is considered as part of the equipment for this game and must be replaced if knocked down.



Group 5